



- You will be shown an image of a real Victorian invention and four possible explanations of it.
- Divide 100 between the four choices to reflect which explanation is the most likely to be correct (for example, you could vote 100-0-0-0 if you are convinced that 'a' is the correct answer, or 50-50-0-0 if you're not sure whether it's 'a' or 'b' – and so on).
- Your teacher will then tell you the correct answer. Circle off the amount of points you gave to this option and then copy this correct answer down in the final column.
- The process will then be repeated for the remaining inventions. Add up your score at the end. The teacher might give a merit to the best scoring students!

Number	a	b	c	d	Name of invention goes here after you're given the answer
1					
2					
3					
4					
5					
6					
7					
8					
9					
10					

You will then have the opportunity to design your own Victorian invention. Provide it with a brand name and a target market audience. You will use this as the basis for your "Horatio Ramsbottom" newspaper report that you will produce after playing the decision-making simulation at www.activehistory.co.uk.